

# Sorting Algorithm

## Lecture 2

# Outlines

- Introduction
- bubble sort
- Insertion Sort

# Introduction

- Sorting data (i.e., placing the data into a particular order such as **ascending** or **descending**) is one of the most **important computing applications**

# bubble sort

- Assuming descending sort, In what is called the bubble sort or the sinking sort the smaller values gradually “bubble” their way upward to the top of the array like air bubbles rising in water, while the larger values sink to the bottom of the array

# bubble sort

$i = 0$	$j$	0	1	2	3	4	5	6	7
	0	5	3	1	9	8	2	4	7
	1	3	5	1	9	8	2	4	7
	2	3	1	5	9	8	2	4	7
	3	3	1	5	9	8	2	4	7
	4	3	1	5	8	9	2	4	7
	5	3	1	5	8	2	9	4	7
	6	3	1	5	8	2	4	9	7
$i = 1$	0	3	1	5	8	2	4	7	9
	1	1	3	5	8	2	4	7	
	2	1	3	5	8	2	4	7	
	3	1	3	5	8	2	4	7	
	4	1	3	5	2	8	4	7	
	5	1	3	5	2	4	8	7	
$i = 2$	0	1	3	5	2	4	7	8	
	1	1	3	5	2	4	7		
	2	1	3	5	2	4	7		
	3	1	3	2	5	4	7		
	4	1	3	2	4	5	7		
$i = 3$	0	1	3	2	4	5	7		
	1	1	3	2	4	5			
	2	1	2	3	4	5			
	3	1	2	3	4	5			
$i = 4$	0	1	2	3	4	5			
	1	1	2	3	4				
	2	1	2	3	4				
$i = 5$	0	1	2	3	4				
	1	1	2	3					
$i = 6$	0	1	2	3					
		1	2						

```
1 // Fig. 6.15: fig06_15.c
2 // Sorting an array's values into ascending order.
3 #include <stdio.h>
4 #define SIZE 10
5
6 // function main begins program execution
7 int main( void )
8 {
9     // initialize a
10    int a[ SIZE ] = { 2, 6, 4, 8, 10, 12, 89, 68, 45, 37 };
11    int pass; // passes counter
12    size_t i; // comparisons counter
13    int hold; // temporary location used to swap array elements
14
15    puts( "Data items in original order" );
16
17    // output original array
18    for ( i = 0; i < SIZE; ++i ) {
19        printf( "%4d", a[ i ] );
20    } // end for
21
22    // bubble sort
23    // loop to control number of passes
24    for ( pass = 1; pass < SIZE; ++pass ) {
25
26        // loop to control number of comparisons per pass
27        for ( i = 0; i < SIZE - 1; ++i ) {
28
29            // compare adjacent elements and swap them if first
30            // element is greater than second element
31            if ( a[ i ] > a[ i + 1 ] ) {
32                hold = a[ i ];
33                a[ i ] = a[ i + 1 ];
34                a[ i + 1 ] = hold;
35            } // end if
36        } // end inner for
37    } // end outer for
```

```
38
39     puts( "\nData items in ascending order" );
40
41     // output sorted array
42     for ( i = 0; i < SIZE; ++i ) {
43         printf( "%4d", a[ i ] );
44     } // end for
45
46     puts( "" );
47 } // end main
```

```
Data items in original order
 2  6  4  8 10 12 89 68 45 37
Data items in ascending order
 2  4  6  8 10 12 37 45 68 89
```

# Insertion Sort



Insertion sort is a simple sorting algorithm that works the way we sort playing cards in our hands



# Insertion Sort

## **Algorithm**

// Sort an arr[] of size n

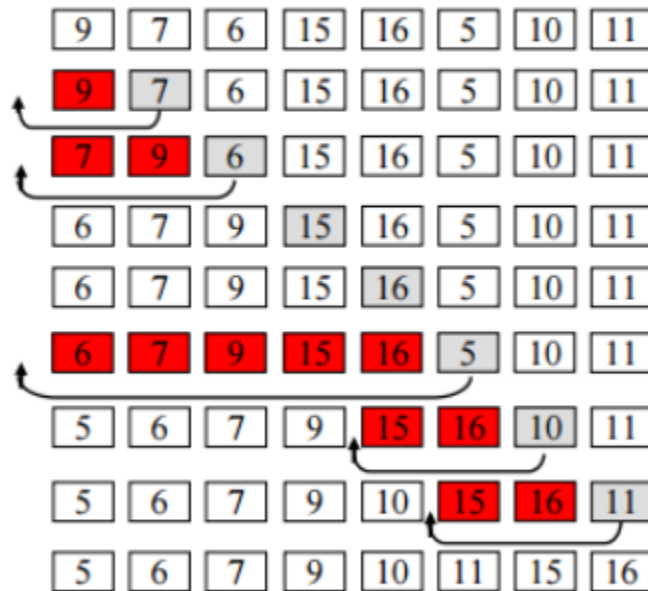
insertionSort(arr, n)

Loop from  $i = 1$  to  $n-1$ .

.....a) Pick element  $arr[i]$  and insert it into sorted sequence  $arr[0..i-1]$

# Insertion Sort

## Insertion Sort Execution Example



```
// C program for insertion sort
```

```
#include <stdio.h>
```

```
#include <math.h>
```

```
/* Function to sort an array using insertion sort*/
```

```
void insertionSort(int arr[], int n)
```

```
{
```

```
    int i, key, j;
```

```
    for (i = 1; i < n; i++)
```

```
    {
```

```
        key = arr[i];
```

```
        j = i-1;
```

```
        /* Move elements of arr[0..i-1], that are  
        greater than key, to one position ahead  
        of their current position */
```

```
        while (j >= 0 && arr[j] > key)
```

```
        {
```

```
            arr[j+1] = arr[j];
```

```
            j = j-1;
```

```
        }
```

```
        arr[j+1] = key;
```

```
    }
```

```
}
```

```
// A utility function to print an array of size n
void printArray(int arr[], int n)
{
    int i;
    for (i=0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
}
```

```
/* Driver program to test insertion sort */
int main()
{
    int arr[] = {12, 11, 13, 5, 6};
    int n = sizeof(arr)/sizeof(arr[0]);

    insertionSort(arr, n);
    printArray(arr, n);

    return 0;
}
```

End